

NOTICE OF MEETING

LOUISIANA GAMING CONTROL BOARD

Friday, April 18, 1997 - 10:00 a.m.
Senate Committee Room A
Louisiana State Capitol

I. CALL TO ORDER

II. COMMENTS FROM THE CHAIR

III. APPROVAL OF MINUTES

- * February 20, 1997
- * March 6, 1997
- * March 13, 1997

IV. REVENUE REPORT

V. RIVERBOAT ISSUES

- A. Consideration of Boomtown's Request for Modification of Ownership
Regard to Skermetta Interest
- B. Review of "Double Jackpot"
 - 1. Casino America Settlement
 - 2. Harrah's Withdrawal of Request for Administrative Hearing

VI. VIDEO POKER ISSUES

- A. Status of Administrative Procedures
- B. Report on Legislation Pending
- C. Consideration of Reports on Truckstops Applying for Licenses
 - 1. Big Easy Travel Plaza
 - 2. The Derrick
 - 3. New Orleans Truck and Travel

VII. LAND BASED ISSUES

- A. Report of Status of Bankruptcy
- B. Report on Progress of Negotiations

VIII. GENERAL

- A. Administrative Rule Making
 - 1. Consideration of Amendment of Rule 1701
- B. Report by Revenue and Taxation Department on the Status Tax Payments by Winners of Jackpots on Riverboats

IX. EXECUTIVE SESSION

- A. State of Louisiana through the Louisiana Riverboat Gaming Commission v. The Louisiana State Police Gaming Enforcement Division #404,961 Div. "H", 19th JDC, No. 97 CW 0167, First Circuit Court of Appeal
- B. Jackpot Louisiana Riverboat, Inc. v. The Louisiana Gaming Control Board, # 435,766 Div. "J", 19th JDC
- C. Beer Industry League of Louisiana, et al. v. Riverboat Gaming Commission, et al. #417,329 Div. "M", 19th JDC
- D. Anthony's Barbeque and Lounge, Inc. v. The Louisiana Gaming Control Board, #435,024 Div. "A", 19th JDC
- E. SJP Enterprises, Inc. v. The Louisiana Gaming Control Board, #435,027, Div. "H", 19th JDC
- F. City Novelty Gaming, Inc. V. The Louisiana Gaming Control Board, #425,026, Div. "J", 19th JDC
- G. J. Manoco, Inc. d/b/a Mr. Lucky's Truck Stop v. Dept. Of Public Safety & Corr., Office of State Police, Video Gaming Division. #1701502962, Administrative Hearing Level

X. PUBLIC COMMENTS

XI. ADJOURNMENT